



## Farragut Fall 4's Volleyball Rules

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### General Information

- **FIVB /USA VB RULES** prevail with exceptions by league, which will be stated below.
- **ELIGIBILITY:** Captains are responsible for the eligibility of their players. Requirements include: • Must be on official roster. • If questioned, must be able to verify identity (picture I.D.).
- **ROSTERS:** • A team roster must be submitted for each team playing in all levels of play at time of registration. • A maximum of 15 players will be permitted. • Changes or additions will be allowed up to the start of the first game. • Captains will be expected to notify the Athletic Coordinator of any changes made by presenting a new roster by email or in person prior to the first game. • *ALL PLAYERS MUST SIGN A WAIVER PRIOR TO PLAYING IN ANY GAME.* • Waivers are available online or can be obtained from the official.
- **TEAMS:** • A team consists of 4 players. • A team may begin play with a minimum of 3 players. There must be two women playing on the court at all times and this league will include all levels. Players may not switch from one team to another and cannot be listed on more than one roster in each league.
- **GAME SUSPENSIONS:** The decision to start/continue/end play during a weather event is the responsibility of the Park Assistant on duty. If lightening is in the vicinity of the park, then play will be suspended up to 20 minutes. If play can resume after 20 minutes, the evening's schedule will continue. Otherwise games will have to be made up at a later date.

6. **GAME CANCELLATIONS:** Cancelled games will be announced on the Town of Farragut Volleyball Twitter @TOFvolleyball

7. **MAKE-UP GAMES:** There will be one week at the end of the regularly scheduled season for make-up games (unless other circumstances prevent this week from being used). If this week is not needed, then the tournament will begin that week. Otherwise, the post-season tournament date is set and will not be altered for make-up games. If other dates are needed, games may be rescheduled for any night or time in order to complete the league schedule. (Ex.: game rained out on Wednesday will be made up at the end of season make-up week, if this date is already scheduled it will be made up on another day of the following week. If this game is rained out, then the game will be cancelled). Every effort will be made to reschedule at a time that is conducive to every team's schedule.

## **Playing Rules and Regulations**

1. **LEAGUE:** The league schedule will be a round robin format, consisting of 6 games with a post-season double elimination tournament.
2. **OFFICIATING:** This league is self-officiated.
3. **LEAGUE CHAMPION:** Determined by (1) overall record, (2) head-to-head competition, (3) difference in points allowed and points scored for the season (in that order). Individual prizes will be awarded to the champion of the tournament.
4. **GAME BALLS:** Game balls are provided by the Town of Farragut
5. **GAME TIME:** There will be a ten minute grace time from the scheduled start of the first match. If a team does not arrive by this time then the entire match will be forfeited. After the first match then scheduled game time is forfeit time (may end up starting up to ten minutes late due to the first match starting time). The park assistant on duty will keep and announce the official start time.
6. **TIMING & SCORING:**
  - League matches are scheduled on one-hour increments, generally 6:00, 7:00, 8:00 & 9:00 p.m.
  - An official match will consist of 3 sets.
  - Games will be played to 21 points (cap 23), 3<sup>rd</sup> game to 15 points (cap 17), using rally scoring.
  - Teams must win by two points, unless time expires (1 hour), then the next point wins.
  - Score sheets will be provided. Scores must be recorded at the end of each match with both captains signing in agreement. If one captain does not sign, their team will forfeit their game that night. Score sheets must be turned in to the Park Assistant on duty after game has concluded.

*NOTE:* If unforeseen circumstances, such as rain occur, then the game will be made up and resumed at the point from which it was stopped.

**COIN TOSS & SIDE CHANGE:** • Each match will begin with the captain from each team using rock-paper-scissors to determine first serve or side. Players will switch sides every 7 points, and every 5 points during 3<sup>rd</sup> game.

7. **TIME – OUTS:** Each team is allowed one thirty second time-out per set. Time-outs may be requested anytime the ball is dead.
8. **ROTATION:** Team members do not need to rotate positions on the court. They must maintain the service order with alternating genders.
9. **SUBSTITUTION:** A player may be substituted in a dead ball situation only at the service position. They must not occupy more than one position in the service order during a set. The sub must be on the team roster on file with the Department of Parks & Leisure Services.
10. **SERVICE:**
  - Before every serve, the player serving must announce the score for both teams to hear. If the opposing team does not agree, it must be brought to the attention of the serving team before the ball is served. Captains will then meet at the net to discuss and come to an agreement.
  - Only one toss or release of the ball is allowed.
  - The server can serve anywhere along the back line but must not touch the line prior to contact.
  - Side out is declared when a served ball hits the net and does not pass over, or lands out of bounds.
  - A ball that contacts the net and continues over constitutes a legal serve.

- A receiving player may not *spike* (contacting a ball entirely above the net and sending it to the other side) or *block* (reaching higher than the top of the net to stop the ball) a serve.
  - The team that serves first in game one will receive the serve in game two and serve first in game three.
11. **NUMBER OF HITS:** • A team is allowed 3 contacts with the ball when attempting to return the ball to their opponent's court. • A block **does not count** as a hit. • If two teammates touch the ball simultaneously, it is counted as one hit. The next contact can be made by either player.
12. **ATTACK HITS:** • All actions directing the ball toward the opponent, except a serve or block, are considered attack hits. Any player, regardless of positioning, may attempt an attack hit or block.  
**Restrictions include:** • A player completes an attack hit using an open-handed tip or dink directing the ball with the fingers • Completing an attack hit using an overhead pass which has a trajectory not perpendicular to the line of the shoulders, except when setting.
13. **LEGAL & ILLEGAL HITS:**
- The following constitutes a **legal hit**:
    - contacting the ball with the heels of the hand fists or arms
    - a closed fist punching at the ball
    - when receiving a serve, overhand hands must be touching
    - the ball may touch any part of the body
  - The following constitutes **illegal hits**:
    - ball visibly comes to rest on any part of the body or held ball except in defensive action of a hard driven ball-the ball can be held momentarily.
    - successive contacts by a single player
    - contact with the ball, below the shoulders in lifting motion and with palms up, shall be called for a carry
    - blocking/attacking the serve
    - open hand tipping over the net with fingertips (knuckles are legal)
    - two hand push over the net
    - Open hand receiving the ball (unless off hard driven hit – not serve)
14. **FAULTS:** The following will be considered faults and result in a side-out or point call:
- Player contact with the net - \* to prevent potential injury, a player may break the plane of the net by crossing under the net partially, but must not interfere with the opponent or come within two feet of them. \* A player may reach over the net to block an opponent's shot, but must not interfere with the opposing team's play. \* A player may not reach over the net to block an opponent's set.
  - Player breaking the plane of the net on an offensive move (ex. spike).
  - Team contacts ball four times in a row before returning it to the opponent's side.
  - Catching or throwing the ball.
  - Illegal hits (see # 12)
  - Ball out of bounds: The ball is considered out of bounds when it touches any surface, object or goes beyond the boundaries of the sand court (light pole, grass, etc.) and will result in a side-out.

### **Conduct and Protests**

1. **EJECTIONS:** Vulgarity and profanity will not be tolerated. Captains are in charge of their players' and fans' conduct. Players or fans ejected because of excessive profanity or misconduct are automatically suspended from the next team game (scheduled,

rescheduled or tournament). Undue harassment of the official(s) before, during or after the game may result in the ejection of the individual(s) involved, from the game. Any player, coach or fan that is ejected from a game will be suspended from attendance/participation in his/her team's next game.

*NOTE:* Players ejected from a game will leave the park complex immediately.

2. **REMOVAL FROM LEAGUE:** Any player or fan who strikes, attempts to strike or verbally threatens an official or park and rec staff member; who fights with another player or fan; who is ejected for unsportsmanlike behavior for the second time within one season, will be suspended for one calendar year.
3. **ALCOHOL:** Alcoholic beverages will not be allowed in Town of Farragut parks.

Consumption of alcoholic beverages by a team member during a game either on or off the court could result in an automatic ejection from the game. Players will not be permitted to play while under the influence of intoxicants or drugs. After the second ejection, a player could be suspended from league play. Town and state ordinance prohibits consumption of alcoholic beverages in Town parks.

4. **PROTESTS:** Protests will be made by the captain. The protesting captain must inform the official and the opposing team captain of the intent to protest the game at the time the protested event occurs and prior to the next live ball. Protests disputing roster issues or other eligible issues can be filled. Protests involving judgment calls will not be accepted by the official. The captain will then need to file a formal protest form, found on the Town of Farragut website, with the Town of Farragut Parks & Leisure Services Department.

**A formal protest should contain the following information:**

- A. The league, date, time and court
- B. The name and signature of the official
- C. The rule and section of the Official Rules or League Rules under which the protest is being made
- D. The decision and conditions surrounding the making of the decision
- E. All essential facts involved in the matter protested

The above information must be submitted to Town Hall by 5pm the first business day following the event/protested game along with the protest fee of \$100.00 (cash, credit card, or check). The protest form can be faxed, emailed, or brought to Town Hall. If the protest is lost, the fee goes to the Department of Parks & Recreation.

**Tournament**

All regular season rules remain the same except for the following:

1. Brackets will be determined by league seeding (see rule #2 under playing rules and regulations).
2. Tournament champion will receive individual awards.

## **Captain's Responsibilities**

Captains are responsible for the following:

- Completed roster, fees paid and waivers filed in a timely manner
- Acquiring team schedules (posted online or by calling Parks and Recreation department and requesting a copy)
- Informing team members of schedule changes
- Provision of current contact information to the Parks and Recreation Department
- Eligibility of team members
- Conduct of team players and spectators
- Record score at the end of each set, signed by each captain, and turn into park assistant.

### **Important Contacts**

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| • Town of Farragut Parks and Rec Department: | 865-218-3376   |
| • To register in person:                     | 239 Jamestowne Blvd  |
| • To register online:                        | <a href="http://townoffarragut.org/register">townoffarragut.org/register</a> |
| • Town of Farragut website:                  | <a href="http://townoffarragut.org">townoffarragut.org</a>                   |
| • Parks and Rec Website :                    | <a href="http://farragutparksandrec.org">farragutparksandrec.org</a>         |
| • Twitter:                                   | ToFVolleyball  |