



Town of Farragut Parks & Recreation Indoor Pickleball League Rules

In all matters not covered in these rules, the assigned Parks and Recreation representative shall have jurisdiction. Farragut Parks and Recreation reserves the right to ban any participant and/ or spectator from all sports competition for both youth and adults. League play will be played in accordance with USA Pickleball rules.

CAPTAIN'S RESPONSIBILITIES:

Captains are responsible for the following:

1. It is the responsibility of the captain to inform his or her players, and make them aware of all the playing rules, administrative policies, and procedures used by Farragut Parks and Recreation.
2. Captains should distribute all schedules to team members.
3. Captains are responsible for submitting a written protest to the Parks & Recreation office when applicable.
4. Captains are responsible for the conduct of their players, coaches, and spectators. Captains are expected to curtail any excessive or unwanted language and actions made by their players.
5. The captain must report the scores to Town staff or appoint a teammate in their place to do so. Both captains must sign the scoresheet at the end of their match.
6. It is the responsibility of the captain to let the Parks and Recreation Department know if they will be unable to make their match.

TEAMS & ELIGIBILITY:

1. Players in all Adult Leagues must be 18 years of age.
2. All players must carry current picture identification with them at all times.

SCHEDULES & ROSTERS:

1. This league will consist of a minimum of seven (7) matches for each team. Playoffs will occur after regular season play has ended. All teams will play a single-elimination tournament, which may be seeded into a lower and upper bracket depending on the number of participating teams, to determine the league champions.
2. The maximum roster size for a team is four players. During play, you may sub in and out of the game during any stoppage in play with any legal player from your team's roster.
3. All teams must submit a completed team roster form prior to playing their first game.
4. An automatic forfeit shall be declared for each game played without a team roster on file. PARD will not assume any responsibility for roster inadequacies that are detected. If a player is found to be participating illegally at any point of time, all games that were participated in by that player will be considered a forfeit.

5. Players may not change teams during the season. Once a player is signed to a roster, they will only remain legal to play on that team for the duration of the season. This includes alternates.
6. Game schedules and standings will be posted on www.farragutparksandrec.org
7. Once game schedules are posted, there will be no rescheduled games due to team conflicts. Exception – games that are cancelled as determined by Farragut Parks & Recreation.
8. Teams must have two players to start a game. Following the start of the game, teams may continue play with one player if an injury occurs during play.
9. Teams are mixed doubles consisting of any combination of male and female players.
10. Full athletic attire is required, including tennis shoes and a shirt.
11. Sunglasses, jewelry, or anything else worn that may pose a risk to participants should also not be worn.

GAME RULES:

A. Field of Play/ Equipment

1. Games will be played in the gymnasium at the Farragut Community Center. There will be two courts (Court A and Court B) that will be utilized for league play.
2. White lines on the floor mark the boundaries of play.
3. Only players can be on or behind the courts. Players or spectators may only cross behind courts during a stoppage in play.
4. Pickleball nets and balls and chairs will be provided by the Farragut Parks and Recreation Department. It is the responsibility of the participants to provide their own pickleball paddle; a limited number of paddles are available for checkout.
5. A ball that has not been issued by the Farragut Parks and Recreation Department may be used if both teams agree on the ball. If a decision cannot be made, a Farragut Parks and Recreation ball will be used.
6. ONLY indoor balls may be used.

B. Game Length

1. Matches will begin at approximately 5:30pm. There will be a fifteen-minute grace period for the first matches of the night ONLY. If a team is not checked in by the start time that team will forfeit the first game. The forfeit for that game will be recorded as 11-0. If the same team has not checked in by 5:45pm, a forfeit for the match will be declared. The forfeit for the match will be recorded as 11-0;11-0;11-0.
2. Games will be played to 11 points, and teams must win by two points.
3. Each match will consist of the best out of three games, but all three games will be played, unless time expires.
4. Matches must be played within 45 minutes. If the last game is not completed at 45 minutes, the team with the most points will win that game.
5. Each team may utilize one timeout per game that may last no longer than one minute.
6. Intentionally stalling is prohibited and can result in forfeiture of a match.

C. Play

1. ALL skill levels are welcome. Player ratings will not be taken into account.
2. Games will be played between 5:30pm and 9:00pm on Thursday evenings and times may vary depending on the number of registered teams. Scheduling preferences will be considered, but preferred times will not be guaranteed. Scheduling will be randomized for multiple teams wanting similar game times.
3. A coin toss will determine who serves first.
4. The server must announce the score before each serve; they have 10 seconds to serve the ball, or a fault is called. Players will serve from behind the baseline with an underhand swing. The ball must land in the opponent's service court.
5. Service: Both players on the serving team can serve and score points until they commit a fault. Exceptions are as follows:
 - i. At the beginning of each new game, only one partner on the serving team can serve before faulting, after which the serve passes to the receiving team.
 - ii. If a point is scored, the server switches sides and initiates the next serve from the left side of the court.
 - iii. When the first server loses the serve, the partner then serves from their correct side of the court (except for the first serve sequence of the game).
 - iv. Once the serve goes to the opposition, the first serve is from the right side of the court, and both players on that team can serve and score points until their team commits two faults.
 - v. The second server continues serving until their team commits a fault and loses the serve to the opposing team.
6. Double Bounce Rule: After the ball is served to the opponent, it must bounce once on their side and then bounce once on the server's side before the ball can be taken out of the air. Then rally can begin, and the ball can be hit without a bounce.
7. Only the serving team can score points. For the other team to score, they must win the serve back and win the rally.
8. When calling out the score, the server must announce their score, the opponent's score, and then the person who is serving (1st or 2nd server). It must be loud enough to be heard by all players.

OFFICIATING:

1. Games are self-officiated. Players are asked to be honest and compete with integrity.
2. If players are found to be cheating consistently or being dishonest, they may have games forfeited or be asked to leave the league.
3. If there is a question about a ruling, please refer to these rules first and USA Pickleball for any additional rulings. If there is still a discrepancy, a designated Parks and Recreation staff member will provide the ruling.

POSTSEASON TOURNAMENT:

1. A single-elimination tournament will be played upon the completion of the regular season.
2. The tournament will be held following the last night of the regular season. Depending on the number of participating teams, the tournament may be split into an upper and lower bracket.
3. If there is a tie in the regular season for win/ loss record, head-to-head matches will be used to break the tie. In the event that the teams are still tied, the team scoring the most points during the regular season shall prevail.

PROTESTS:

Protests MUST be filed in the following manner by the **team captain or representative if the team captain is not present:**

1. Player eligibility protests must be filed immediately with the onsite official.
2. Protested player must be able to produce ID to the official.
3. If a player is found ineligible due to protest the first offense will result in a seven (7) day suspension. The second offense will result in suspension for the remainder of that season. On the third offense the player will be suspended for one (1) year. Suspensions count for each sport the player is participating in through the Parks and Recreation Department.
4. The game in which a player is declared ineligible by protest will result in a forfeit by the team playing that ineligible player.

CANCELLATION POLICY

Once league schedules have been started there will be no refunds given, even if league play has not begun.

CANCELLATION OF GAMES

We will utilize our social media accounts to announce any cancellations of games.

Instagram: @farragutparksandrec

Twitter: @FarragutParks

Facebook: @FarragutParksandRec

CONDUCT/DISCIPLINE

1. Alcoholic beverages are not allowed in the complex or the parking lot.
2. No glass containers are allowed in the gymnasium.
3. No smoking is allowed inside the community center.
4. No pets are allowed inside the community center.
5. Any player, coach, manager or spectator ejected will be suspended for a minimum of fourteen days (14) days for the first offense. The second offense will result in suspension

for the remainder of that season unless the season is less than 14 days from being completed, in which the suspension will then be served for 14 game days and an additional 14 days. On the third offense the player will be suspended for one (1) year.

These policies will be enforced unless the ejection is for verbal or physical abuse of an umpire or athletic official, including the coordinator/employees; if this is the case that player will be suspended for a minimum of one (1) year depending on the offense. Any player who is on probation or who has received a warning letter may serve a one (1) year suspension on their first ejection offense. You have the right to appeal ejections or suspensions, please contact the Parks & Recreation Director at 865-218-3376 for any questions.

6. Players, coaches, managers, and spectators who have been ejected/suspended must leave the complex immediately and may not return until completion of their suspension.
7. Each team manager will be held responsible for the conduct of his/her players and fans/spectators.
8. Suspensions will carry over from season to season. Suspensions count for each sport the player is participating in through the Farragut Parks & Recreation Department.
9. Verbal abuse (cursing, name-calling, badgering, threats) or physically touching/attacking an umpire or staff will not be tolerated. Fighting will not be tolerated and is grounds for immediate removal from the game/complex.
10. Unsportsmanlike behavior or misconduct of any kind that is detrimental to the game of pickleball and its purpose will not be tolerated. The umpires and the athletic coordinator or his/her employees have the authority to remove a player, coach or spectator from the game/complex and/or forfeit a game due to unsportsmanlike conduct. Offenders will be removed from the community center and police will be called if deemed necessary. Any abusive behavior is subject to suspension and loss of eligibility in all league play. The Town of Farragut Parks & Recreation Department reserves the right to ban participants and or spectators from any and all sports competition for both youth and adults. The severity of the incident will determine the length of suspension from play.

All other Town of Farragut rules and regulations will be in effect. Changes can be made to this set of rules as deemed necessary by Town staff.